Date: *07/12/2016*

Location: *A2.12 (Games lab)*

Attendants:

Bethany Cowle   
Courtney Pearson   
Henry Smith  
Joseph Barber

Missing:

*N/A*

Topic of meeting:

Final presentation

Agenda items:

* Final presentation
* Last minute bug fix/discussion
* Final level discussion

Moving forward:

Discussed our final presentation and condensed down the slides; removed unnecessary slides which caused our presentation to be longer than necessary.

We discussed any bugs our game currently had and how these could be ironed out in the final week.

We also discussed the final level for our game and agreed on how this should play out in our game.